**Text Adventure Game**

**Walkthrough**

* Wake up by typing “wake up”
* “Take” the *uniform* and “wear” the *uniform*
* “Move” to the *dining room* (move south and south), “take” the *broom*
* “Move” to the *Water Treatment Plant* (move north, west, down(in the elevator), east and north), “take” the adhesive tape (“adhesive” or “tape” works too) and “use” the adhesive tape on the “pipes” (or “pipe”)
* “Move” to the Storage room (move south, west, down and west) and use the broom on the *rats*.
* “Take” the armor and “wear” it
* “wear” the gas mask that comes with the armor (it is not an item you can look at)
* “Take” the gun” and “drop” the broom (not useful anymore)
* “Move” to the armory (move east, up, west and north) and take the bullets
* Reload the gun by typing “reload gun”
* “Move” back to the dining room (move south, east, up, east, and south) and take the dagger
* “Move” to the vault door (move north, west and west) and “use” the lever
* Exit now the shelter by typing “exit shelter”

\*\* The ending change if you have:

* The gun loaded and the dagger
* The gun loaded only
* The dagger only